

1. Helmets (Batting & Wicket Keeping)

All players under the age of 18 years old MUST wear an approved helmet, fitted with a protective grill, when batting in any game, or during practice with a hard ball. A helmet must also be worn when wicket keeping if standing up to the stumps.

A young player acting as a 'runner' must wear a helmet

Team captains and managers have the responsibility for ensuring that this regulation is adhered to.

Umpires should obtain an assurance from the player and captain if they have any doubts about the age of a player. The 'helmet' requirement ceases upon a player's 18th birthday.

Parental consent not to wear a helmet will not be accepted in any matches

2. Fielding

The following fielding restrictions will apply in all games played at ECRC. Captains are required to ensure the restrictions are not infringed. Umpires are required to stop the game until all junior players are suitably positioned:

1. Under 13 years (as at 1st September previous year)

Players under the age of 13 cannot field closer than 11 yards from the middle stump except behind the wicket on the off side.

2. Under 15 years

Players aged over 13 but under 15 cannot field closer than 8 yards from the middle stump except behind the wicket on the off side.

3. Under 18 years

Players aged over 15 but under 18 should wear a helmet when fielding within 6 yards of the bat, except behind the wicket on the off side.

3. Fast Bowling

Captains are required to ensure that there is no infringement of the current bowling restrictions relating to the number of overs bowled by juniors. The following restrictions relate to fast bowlers who are defined as a bowler to whom a wicket keeper in the same age group would, in normal circumstances, stand back to take the ball. There are no restrictions relating to slow bowlers but captains have a duty to ensure such bowlers are not 'over bowled'. A 'fast' bowler cannot switch to 'slow' within a game in order to bowl extra overs.

Up to 13	5 overs per spell	10 overs per day
U/14 & U/15	6 overs per spell	12 overs per day
U/16 & U/17	7 overs per spell	18 overs per day
U/18 & U/19	7 overs per spell	18 overs per day

(Note – ages relate to midnight on 31.8.2020)

The umpires are deemed to be the sole judges of whether a player is regarded as a fast bowler. Their decision within the context of the game shall be final.